Proceedings of the Annual General Donald R. Keith Memorial Conference West Point, New York, USA April 28, 2016 A Regional Conference of the Society for Industrial and Systems Engineering

Architecting a Development and Testing Plan for the Army's Common Operating Network

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The views expressed herein are those of the author and do not reflect the position of the United States Military Academy, the Department of the Army, or the Department of Defense.

Author Note: Cadets Considine, Crowley, Gardner, and Shannon worked on this capstone project as students in the Department of Systems Engineering (DSE) at the United States Military Academy (USMA). The capstone client is the Systems of Systems Engineering and Integration Directorate. The project advisors were Dr. Michael Kwinn, Dr. Steven Henderson, and MAJ Paul Santamaria.

Abstract: The ability to leverage information across a complex battlespace is one of the key elements that makes the U.S. Army a potent fighting force. The heart of this capability is a robust and adaptive tactical network that operates at every echelon. Efforts to improve the Army network over time have struggled with cost and schedule overruns as individual systems fail Army interoperability certification requirements. The Army acquisition community's shift to the Common Operating Environment (COE), promises a better system for ensuring timely network interoperability. Old habits and practices, however, threaten the promise of COE in terms of development and certification. This document examines current network development practices and recommends a new approach to COE for faster and cheaper certification. By utilizing an agile based approach, COE can be developed as a system of systems through iterative sprints that reduces time and resources required for certification.

Keywords: System of Systems, Testing and Evaluation, Scrum of Scrums, Common Operating Environment